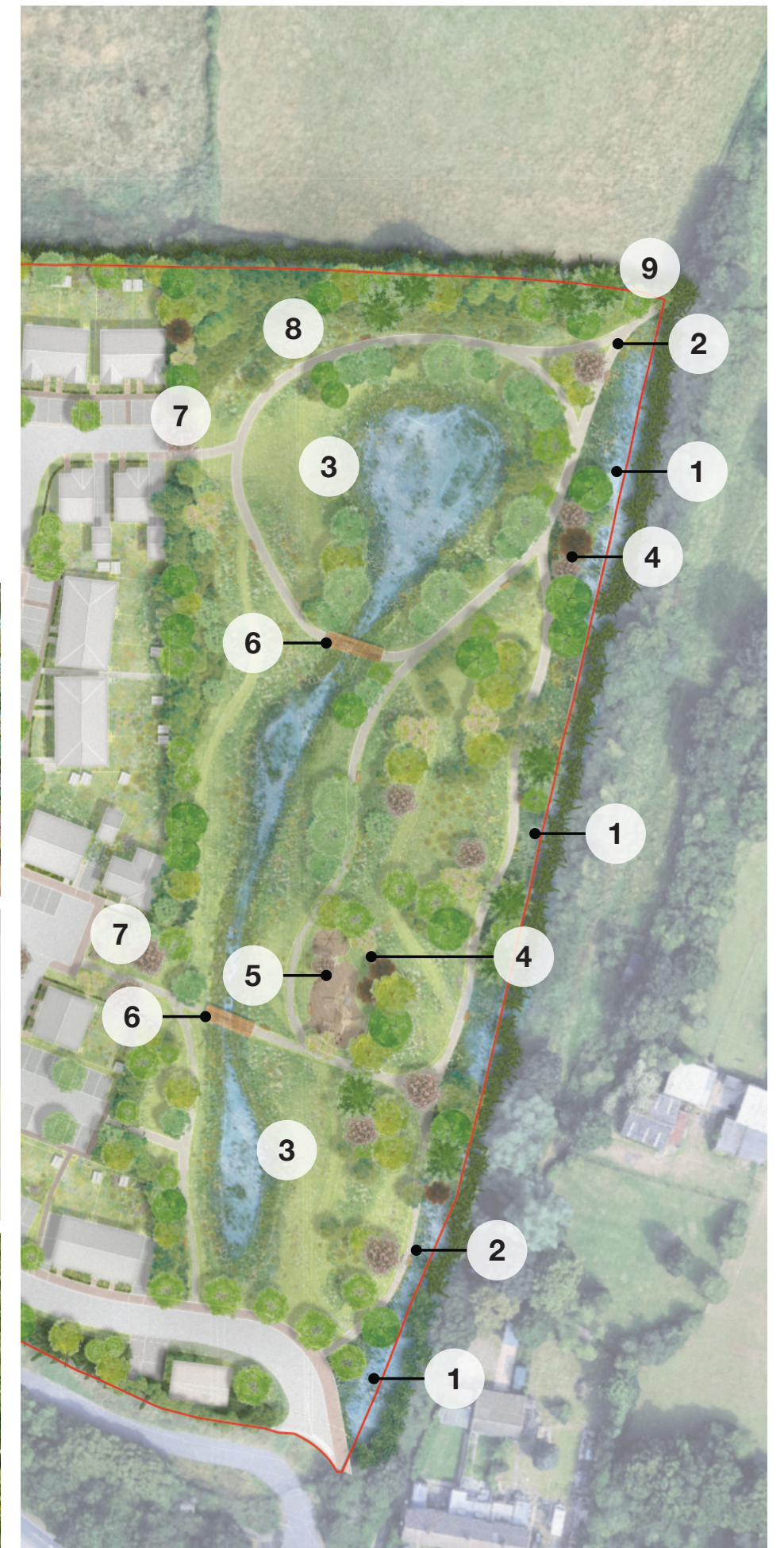


8. Wetland Park

The wetland park provides space for people and biodiversity to flourish. Open meadow, scrub areas, wetlands, woodland pockets and play spaces all weave together creating an engaging and ecologically rich amenity space.

1. Wetland edge
2. Compacted gravel path with seating weaving through open space Meadows and wetlands
3. Wet woodlands and meadow areas throughout the park

4. Orchard Garden
5. Naturalistic player area
6. Timber deck bridges
7. Connections into development
8. Layered naturalistic planting at development edge comprising, meadows, hedgerows and native tree planting
9. Connection into wider landscape

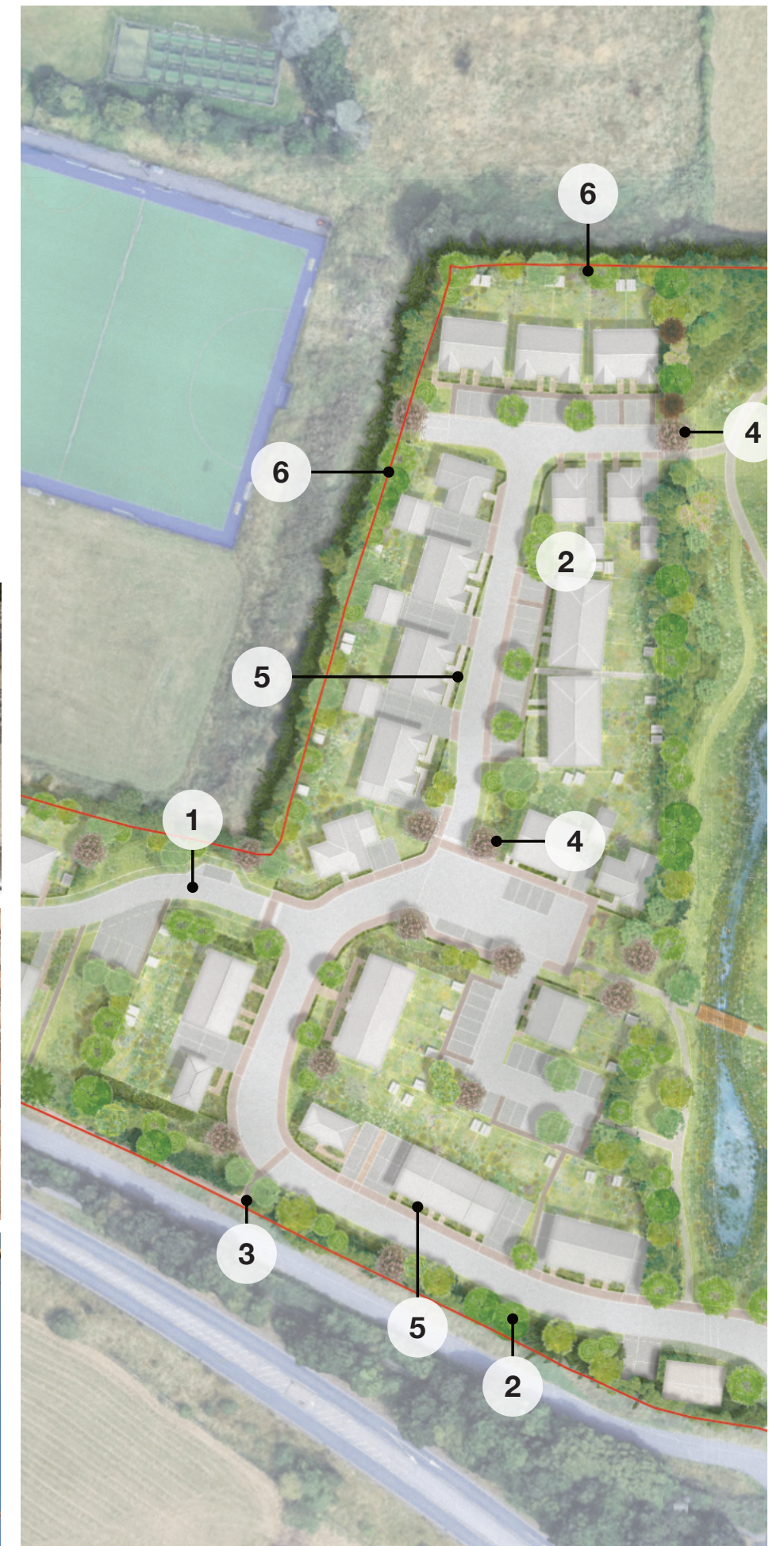


9. The Lane

The lane will be fronted by houses and punctuated by parking squares. Gardens will flank shared surface and separated movement spaces. Trees and green infrastructure subtly divide housing areas and maintain a verdant aesthetic, whilst also encouraging faunal migration across the site.

1. Lane with textured surface weaving through development
2. Native and trees creating southern buffer
3. Pedestrian connection towards school

4. Blossoming Prunus avium 'Plena' trees for seasonal interest;
5. Linear gardens connecting across frontages
6. Planted buffers to the site edges creating green infrastructure connections



10. Furniture

The furniture palette is designed to reinforce the site's naturalistic character, with timber used as a recurring material throughout the landscape.

Benches are positioned along the main route of the wetland park at 50-metre intervals to support inclusive mobility and provide regular resting points for visitors.

Ecological stacks, constructed from demolition materials and existing vegetation, will create ideal habitats for invertebrates and local fauna, helping to rewild the new landscape. Reusing these materials also lowers the scheme's embodied carbon and reduces the volume of waste sent to landfill.

These measures reflect an approach based in sustainability, community benefit, and ecological responsibility.

Furniture Palette Key

1. Timber bench in FSC Hardwood II
2. Timber play stepping logs from locally felled trees
3. Natural look trim trail beam across meadow
4. Ecological installations, stacks and bug hotels made from recycled building material and existing vegetation; nestled amongst planting
5. Timber play animal; similar to those by Ritcher/spielgeraete
6. Timber frame hut play feature; similar to those by Duncan & Grove



11. Materiality

The development’s hard landscape palette is carefully curated to reinforce its identity, ensuring durability, sustainability, and visual cohesion.

A permeable resin bound gravel in a buff colour has been selected for the paths along the wetland park to enhance the naturalistic farm character.

Softer materials such as bark mulch and timber equipment are used in play spaces to match with the farm character. Timber stepping stones within play areas and meadows will create dynamic walkways around the park, repurposed from felled trees.

This refined material palette ensures a high-quality, low-maintenance environment that is both sustainable and enduring.

Paving Surfaces and Boundary Key

- P1. Resin Bound Gravel; natural buff colour; to wetland park paths
- P2. Bark Mulch within play area
- P3. Timber Deck Bridge
- B1. Timber Knee rope fence; to playground area

